1. What were the most popular games for each region

b.Which games sold the best per year?

c.How did each genre fair from year to year?

2.Who were the most popular developers and what sales did they generate in comparison to the publishers total sales/popularity for that year

b.Which genres included the most popular developers for that year

c.Did the popularity of the genre effect the developers sales?--speculative

3.What was the best selling rating by year, how did the rating effect the total sales of the game

b. Is the rating correlated to the publisher. Ie. Does the publisher prefer one rating over others and to what percentage

4. What were the total sales of each major publisher and who took the lion’s share of sales for each decade?

b. Which publisher is the most profitable/popular and what type of games/rating do they prefer to release?

5. Critical and User reviews vs the sales of the game, do good reviews correlate to a good selling game?

b. by year

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How were Game sales effected by popularity and the demographics of the region?

1. Video game sales by years of release, which region was most interested in video games?

b. vs production, which region produced the most video games?

----Line Graphs of region per year total sales

----Line Graph of region per year production of total percentage of produced games vs total game sales

2. The popularity of each genre/rating per region over time, does america like shooters more?

-----Scatter plot of each genre per region by year

-----Scatter plot of rating per region by year

3. Did critical and user reviews correlate with the total sales of the game globally? by year

-----trimodal bar graph of user vs critical reviews vs total sales

-----Pie chart of percentage of sales made by positive rated games, <60%

4. Which platform/publisher had the most published games in comparison to total games sales and reviews

----Line chart of best selling game platform by year+reviews vs other consoles by year

----Line chart of best selling publishers by year+reviews vs number of games on platform